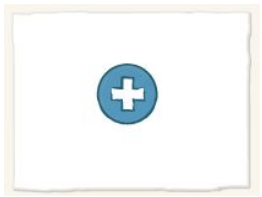
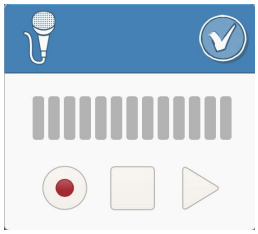
Juego de Ordenador!

You will be using Scratch Jr. to create a computer game in Spanish. Think of the hardest thing you've learned this year in Spanish class and turn it into a game to test your friends.

	Start Scratch Jr.	
	Click on the Home Button	
	Click on "Start a New Project"	
	Click on "Add a background". You can select from official Scratch backgrounds or draw your own.	

	Characters Click on the “Plus” to add a new character. You can select from available Scratch characters or draw your own. TIP- To delete a character, press and hold your finger on the character you want to delete until you see a red X. Click on the red X to delete it.	For this project you will need: ● one character that asks the question ● one character that is the right answer ● one or more characters that are the wrong answer
 Or 	**Select a trigger** Starts the script when the Green Flag is tapped. Starts the script when you tap on the character.	For this project: ● Use the “Green Flag” trigger for the character asking the questions ● Use the “Start on Tap” trigger for each answer
	Add Text Shows a specified message in a speech bubble above the character. Tap where it says “hi” to change the text message.	Use this block when you want to show a speech bubble above the character with a “text” message that people can read.
	Play Sound Plays a sound recorded by the user.	
	Click the “Red Dot” to start and stop recording. Click the triangle to “Play” the recording, so you can listen to it. Click the “Check Mark” to use the	

	recording and return to programming.	

Sample Script

Character Asking the Question	
For each Answer	

TIP: To get Spanish accent marks or punctuation, press and hold the letter or punctuation until the Spanish additional options appear. Then drag your finger to what you want to add.

Optional

When someone touches an answer, consider making the image of the answer “jump” or “spin”.

Jump		Spin	